

Acting Captain's Log

Temporal-spatial coordinates: 1003 Tønsberg

"We were knocked off course en route to an assignment for a second time. Honestly, at this point I'm questioning the utility of researching an intended time period in advance. Well, presumably the detailed information packets and accurate costumes will still see use in a followup assignment. But if the Alliance already ended up sending an alternate team who just 'happened to be in the area' again...

\*clears throat and begins again\*

"We improvised with what we had upon finding ourselves shunted to Scandinavia circa 1000 CE, after having been caught in a temporal wake from an intensely powerful infrared laser beam, which originated from space and struck somewhere on Earth. The TIE Fighter was badly damaged, including losing all external sensors. Our first priority was to get the TIE Fighter to a safe location on land to commence repairs, without being detected by the native population. The TIE Fighter's holographic projector circuitry also having been damaged, the best DASCAs were able to provide us with an anachronistic-looking shed, so we concealed the TIE Fighter as best we could by more primitive means.

"Our second priority was to determine the cause of the temporal disturbance. Maneuvering her lightboard on the very outskirts of the disturbance, Ashven was able to narrow down the impact of the laser to within 100 miles and five days of our present temporal-spatial location. She also believed that the laser was of Nibelung origin—a type of technology sometimes used by her people to travel greater temporal distances than they otherwise can.

"Leah built a spybot, GRENDEL—Ground Reconnaissance Electronic Nano Device Engineered by Leah—and sent it out to scout along the coast. Ashven left the timestream a couple days ahead of us (determined by marking a particular tree in our present time), but as our linked communicators allowed us to stay in contact so long as the channel was left open, I deemed that we could increase the likelihood of finding those responsible for the laser beam by covering a larger time period.

"Leah and I approached some local Viking youths, and overheard one bragging about his father, Johann, having killed a dragon. He described it as a baby dragon, being 'six arms long' and spitting acid. Leah and I headed towards the keep to learn more. Meanwhile, two days in the future, Ashven saw that the corpse of a Splurg had been mounted on pikes atop a wall of the keep. Deciding that the travelers we were seeking had arrived in our pasts, we had Ashven rejoin us.

"Before we reached the keep, GRENDEL found evidence of a Viking corpse in the water off the coast, apparently killed in combat, and so Ashven was dispatched to check it out while Leah and I continued to the keep, where we were able to gain admittance. Leah made quite an impression on King Heidel, and he regaled her with tales of all the wonders he had gained and would have forged for him by his captive dwarves. Having

determined the location of the Nibelung, I ordered Ashven to come meet us at the keep.

"I wondered to myself what the captain would do in this situation. So, I got myself a drink. And had Ashven help me carry several meads to the guards stationed outside the underground forge where the Nibelung were being held and told to build the king a magic helm of invisibility (which, fortunately, they did not have the tech to do). Ashven managed to charm one of the guards into letting her down into the forge to see the dwarves. There were eight Nibelung working alongside seven humans. I advised Ashven to sneak her communicator to one of the Nibelung so we would be able to coordinate a plan with them. Unfortunately, our translators being built into our communicators, it meant that Ashven would be unable to communicate with the guard after doing so, but she managed to get back upstairs without incident, and we left.

"Once the TIE Fighter was in working order later that night, we snuck into the keep. At that point, there were only two human engineers in the forge, and four guards at the door. We coordinated with the Nibelung to create a distraction that lured two of the guards down the stairs, and we knocked out the two at the top of the stairs before they could call for help. One of the two human engineers actually sided with the Nibelung in the struggle down in the forge. Because he would be summarily executed if left behind, we took him with us, as well as the Nibelung and all the bits of Nibelung tech that were in the forge.

"We did end up leaving the damaged and unusable lightsail that the king had folded and tucked up under a gem in a ring, and a knife belonging to the Nibelung which he also had in his possession; and we were unable to retrieve the corpse of the Splurg. However, we were able to destroy the remnants of the crashed Nibelung skiff still in the ocean through detonating GRENDEL, so the worst of the temporal anomalies have been taken care of."